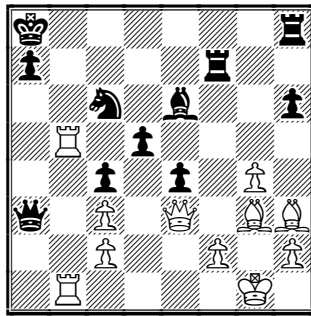


FIND THE WINNING MOVES

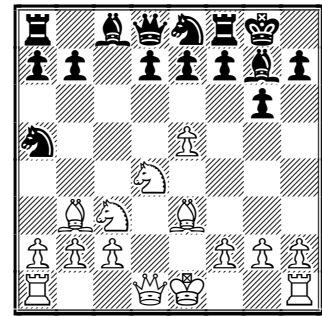
Two pages of tactics courtesy of Bobby Fischer about whom we will have plenty more to say in future issues of CHESS. Solutions on pages 57-58.

4
Fischer – Weinstein
U.S.Championship, New York 1960/61



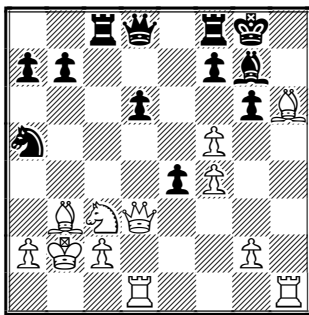
**** White to move**

8
Fischer – Reshevsky
U.S.Championship, New York 1958-9



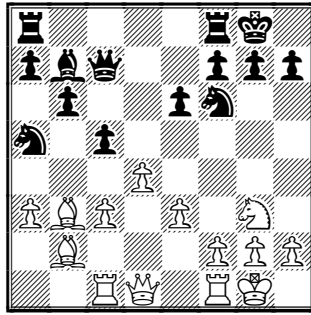
**** White to move**

1
Fischer – Purevzhav
Olympiad, Varna 1962



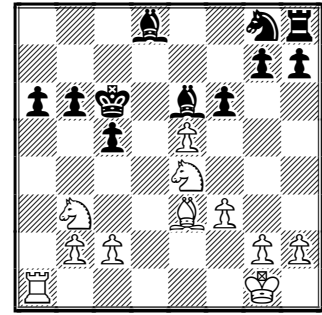
*** White to move**

5
Rivera – Fischer
Olympiad, Varna 1962



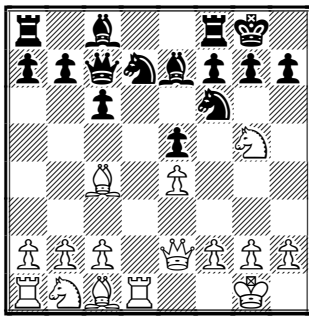
**** Black to move**

9
Fischer – Spassky
Game 9, St Stefan/Belgrade 1992



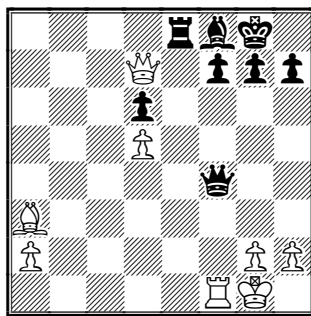
**** White to move**

2
Fischer – Fine
Manhattan Blitz 1963



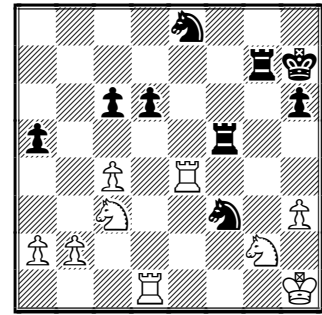
*** White to move**

6
Reshevsky – Fischer
Interzonal, Palma de Mallorca 1970



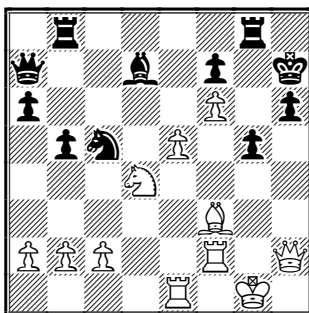
**** Black to move**

10
Fischer – Filip
Candidates, Curacao 1962



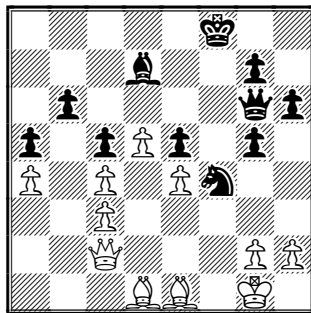
***** White to move**

3
Fischer – Kelley
Simul, Houston 1964



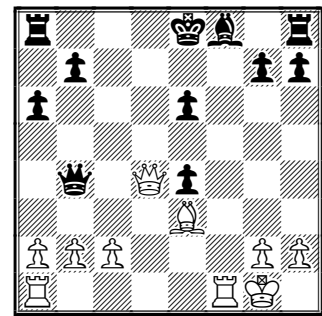
*** White to move**

7
Spassky – Fischer
Game 5, World Championship 1972



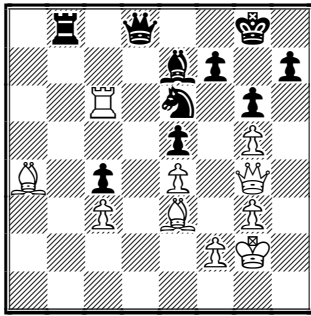
**** Black to move**

11
Fischer – Dely
Skopje 1967



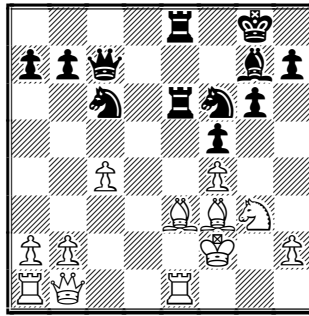
***** White to move**

12
Fischer – Shocron
 Mar del Plata 1959



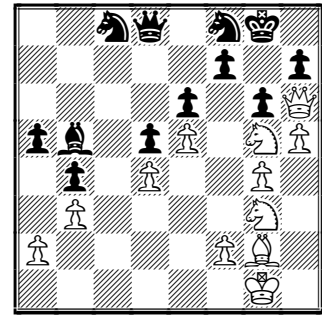
*** White to move

16
Letelier – Fischer
 Olympiad, Leipzig 1960



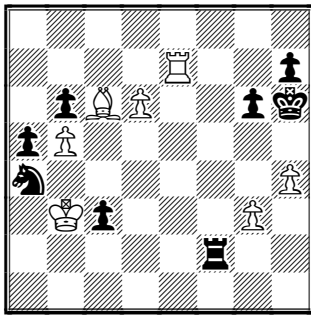
**** Black to move

20
Fischer – Panno
 Buenos Aires 1970



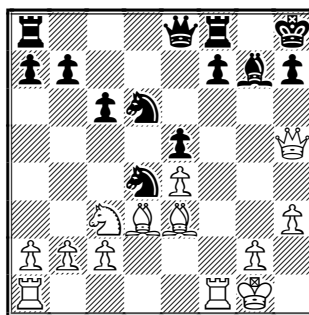
***** White to move

13
Lombardy – Fischer
 U.S.Championship, New York 1957/58



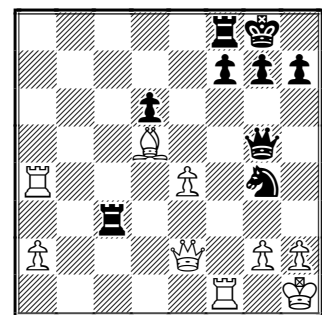
*** Black to move

17
Fischer – Benko
 U.S.Championship, New York 1963/4



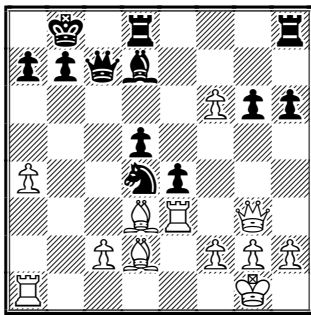
**** White to move

21
Fischer – Sherwin
 U.S.Championship, New York 1957/58



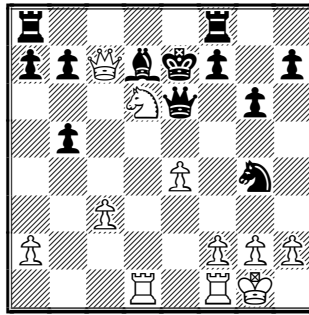
***** White to move

14
Fischer – Schweber
 Buenos Aires 1970



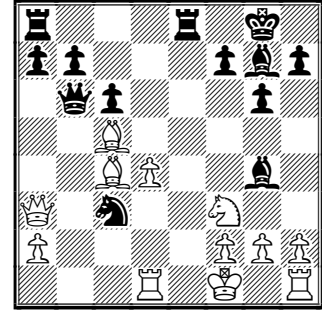
**** White to move

18
Fischer – Celle
 Simul, Davis 1964



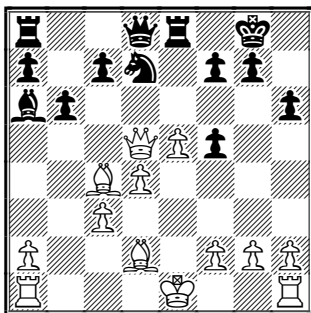
**** White to move

22
D.Byrne – Fischer
 Rosenwald Tournament, 1956



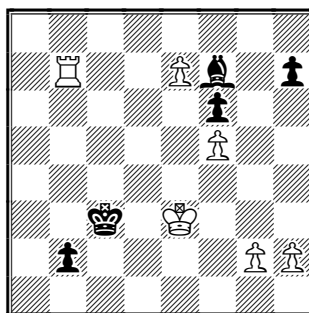
***** Black to move

15
Saidy – Fischer
 U.S.Championship, New York 1965/66



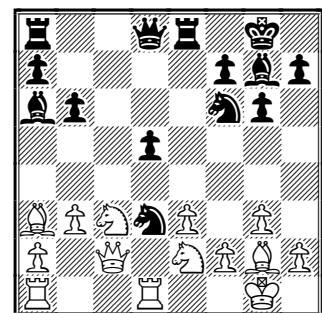
**** Black to move

19
Fischer – Spassky
 Game 11, St Stefan/Belgrade 1992



**** White to move

23
R.Byrne – Fischer
 U.S.Championship, New York 1963/64



***** Black to move

Solutions to Find the Winning Moves

1 Fischer – Purevzhav: Black was hoping to regain his piece because of the threat to the White queen, but had missed an important detail. **21 ♖xg7!** 21 ♜xe4 ♖xc3+ would have given Black saving chances. **21 ... ♗xg7** 21...exd3 22 f6 and Black is mated. **22 ♜xe4** Piece up. **1-0**

2 Fischer – Fine: **10 ♖xf7+** Black resigned. After 10...♗xf7 11 ♜c4 ♜d5 12 ♜xf7 White has won the exchange. **1-0**

3 Fischer – Kelley: In 1964 Fischer went on the road and played simul all over the United States, something that is described in the book *The Wandering King*. Clearly much of the opposition was not very good, but a few sparkling moments will linger on in chess history, though not at the same level as his masterpieces. White is on this way to the full point, that much is clear. But how to get there? Well, mate is always the easiest way... **27 ♜xh6+!** Black resigned because of 27 ... ♗xh6 28 ♜h2+ ♗g6 29 ♖h5+ ♗h7 30 ♖xf7+ ♖h3 31 ♜xh3 mate. **1-0**

4 Fischer – Weinstein: **33 ♜xh6!!** Black resigned. There is no way to defend both the rook on h8 and the bishop on e6. And after 33 ... ♜xh6 Black is mated with: 34 ♜b8+ ♜xb8 35 ♜xb8 mate. **1-0**

5 Rivera – Fischer: White was clearly oblivious to the dangers of having an unprotected piece, but after **14 ... ♜c6!** **15 f3 ♜b5** it must have become very real to him. **16 ♖a4 ♜xb2** **0-1**

6 Reshevsky – Fischer: Reshevsky was known to be very ambitious in chess even though he had a steady job in insurance. No doubt the emergence of a young American number one was not pleasing to Reshevsky who was a legend in his own right. Here he suffers a humiliating defeat after a bad blunder. **29 ... ♜d4+!** **30 ♗h1 ♜f2!** White resigned. After 31 ♜b5 ♜e1 he is mated. **0-1**

7 Spassky – Fischer: The match in Iceland should probably have been closer than it was. It is clear from the games that Spassky was not at his best and that Fischer's odd behaviour and constant complaining got to him. However, it is ludicrous to suggest – as one recent obituary did – that Fischer was deliberately trying to disturb Spassky. If this was the case, why would Spassky hold Fischer in such reverence as he did after the match? **27 ... ♖xa4!** White resigned. If he takes the bishop Black will take on e4 with the queen with a nasty double threat. **0-1**

8 Fischer – Reshevsky: The decisive game in the battle for the title of U.S.Champion. **10 ♖xf7+!** Suddenly Black realises that his queen is in danger. **10 ... ♗xf7** **11 ♜e6!** **dxe6** A bitter pill to swallow. 11 ... ♗xe6 12 ♜d5+ leads quickly to mate. **12 ♜xd8 ♜c6** **13 ♜d2** White won on move 42. **1-0**

9 Fischer – Spassky: The 'rematch' in war torn Yugoslavia was hardly Fischer's greatest hour. The high prize fund supplied by an arms dealer was apparently too tempting and he came back to play after 20 years in hiding. His play was at times quite good and there are several highlights from the match that will give life to the myth of Robert James Fischer and his great strength. The truth of the matter is that there were bad games as well, as well as rumours that Spassky had agreed with the sponsor that he would throw the match – but that no one dared to tell Fischer for fear that he would walk out. No matter if this is true or not, it is clear that Fischer took the chances he was given! **19 ♜bxc5!** **♖c8** Accepting the loss of two pawns, as 19 ... bxc5 loses trivially to 20 ♜xa6+ ♗d5 21 ♜d6+. **20 ♜xa6 fxe5** **21 ♜b4+** **1-0**

10 Fischer – Filip: White can take a free piece, but Black has his resources as well. So, what to do? **34 ♜xe8 ♖g3** **35 ♜f4!** The point. The piece is returned, but Black will have to put up with some inconvenience if he takes it. **35 ♜e3?** ♜h5 leads to mate. **35 ... ♜xf4** **36 ♜e2 ♜xh3+** **37 ♗g2 ♜fh4** After 37 ... ♜h2+ 38 ♗g3 ♜f7 39 ♜fl Black is unable to keep his bits together. **38 ♜xd6** Black now needs to defend himself against 39 ♜e7+ and 40 ♜d8 mate. This can only be done in two ways. **38 ... ♜e1+** 38 ... ♗g7 loses to 39 ♜d7+ ♗f6 40 ♜f4! when the extra exchange should decide the endgame. **39 ♗f1 ♜h1+** 39 ... ♜d3 40 ♜e7+ ♗g8 41 ♜xc6 should also win. **40 ♗f2 ♜h2+** **41 ♗e3 ♜h3+** **42 ♗e4 ♗g7** **1-0**

11 Fischer – Dely: **16 ♜xf8+!** ♜xf8 **17 ♜a4+** Black resigned. After 17 ... b5 18 ♜xe4 he could still have tried 18 ... ♜d8 with the idea that if he is not careful White might throw away the full point after 19 ♜c6+ ♜d7 20 ♜d1 ♜e7. Good moves are 21 ♜d3 or 21 ♖b6, but 21 ♖g5? 0-0!! undeservedly gives Black real saving chances in an endgame where White's extra pawn is of somewhat limited value. **1-0**

12 Fischer – Shocron: **39 ♜xe6!** This exchange sacrifice might seem quite obvious, but what about the reply? **39 ... ♜c8!** Black pins the rook, exploiting that the queen is unprotected on g4. 39 ... fxe6 40 ♜xe6+ ♗f8 41 ♜xe5 leaves Black with no hope of salvation. Next comes ♖d4 and some check with the queen. But Fischer had a reply ready: **40 ♖d7!!** Black resigned. **1-0**

13 Lombardy – Fischer: In this endgame it might be possible for Black to tame the White d-pawn, but it is much more effective to promote the c-pawn. **47 ... ♜b2+!** **48 ♖xa4** 48 ♖c4 c2 is simply game over. **48 ... c2** **49 ♜e1 ♜b4+**! Quite an important point. After 49 ... ♜b1? White has 50 d7! when 50 ... ♜d1 is the only move, hoping for some drawing chances, as 50 ... ♜xe1? leads to mate: 51 d8=♜ c1=♜ 52 ♜f8+ ♗h5 53 ♖f3 mate. **50 ♖a3 ♜b1** As the pawn now promotes with check on c1, Black wins. **51 ♖e4 ♜e1** **52 ♖xc2 ♜e6** **53 d7 ♜d6** **0-1**

14 Fischer – Schweber: If White should for any reason have the advantage, it is because of his impressive bishops. And it is this that Fischer exploits to good effect. **23 ♜xe4!!** ♜xg3 Black actually has an alternative in 23 ... ♜f3+ but 24 gxf3 ♜xg3+ 25 fxxg3 dxe4 26 fxe4 wins for White. **24 ♜xd4!** ♜g4 24 ... ♜c7 25 ♖f4 leaves Black a pawn down in a sad ending. **25 ♜xg4 ♖xg4** We have reached an ending in which White has a magnificent advantage with his pawn on f6 and strong dark squared bishop. Fischer used his admirable technique to secure the full point. **26 ♖xg6 ♜hg8** **27 ♖h7 ♜h8** **28 ♖d3 ♜de8** 28 ... ♜hf8 29 ♖xh6 ♜xf6 30 ♖g5 and wins. **29 f7 ♜e7** 29 ... ♜ef8 30 ♖g6 is no better. **30 f8=♜+!** ♜xf8 **31 ♖b4 ♜ff7** **32 ♖xe7 ♜xe7** **33 f3 ♖d7** **34 a5!** ♗c7 **35 ♗f2 ♜f7** **36 ♗e3 ♗d6** **37 g3 ♗c5** **38 f4 ♖g4** **39 ♜b1 ♜e7+** **40 ♗d2 b6** **41 axb6 axb6** **42 h3!** ♖d7 42 ... ♖xh3 43 ♜h1 ♖d7 44 ♜xh6 ♜g7 45 ♜h7 and White wins. **43 g4** **44 f5 ♜e3** **45 f6 ♜f3** **46 ♜fl ♜xf1** **47 ♖xf1 ♖e6** **1-0**

15 Saidy – Fischer: This could be the most difficult of all the exercises, as the evaluation of the final position might not be obvious to everyone. **15 ... ♜xe5!!** **16 ♜xd8** The only move. 16 dxe5 ♜xd5 17 ♖xd5 ♜xe5+ and Black has won some pawns. **16 ... ♜xc4+!** The point. Black gives up the exchange. **17 ♜xe8+ ♜xe8+** **18 ♗d1 ♜xd2!** It is all about time. This allows Black to come to the second rank. **19 ♗xd2 ♜e2+** **20 ♗c1 ♜xf2** Though the material situation might not be completely clear, the endgame is simply winning for Black. The bishop is very strong and there are no weaknesses that White can exploit in his search of counterplay. **21 g3 ♖b7** **22 ♜e1 ♖e4** **23 ♜e3 ♜xh2** **24 a4 h5** **25 ♜a3 g5** **26 ♜b3 f6**

27 a5 h4 28 gxh4 ♖xh4 29 ♖a3 ♖h7 30 axb6 axb6 31 ♖a7 ♖e7 32 d5 ♖f7 33 ♖d2 f4 34 ♖e1 f5 35 c4 g4 36 ♖b7 g3 37 d6 cxd6 38 ♖xb6 f3 0-1

16 Letelier – Fischer: Black is winning almost no matter what he does, but it would be impossible not to include this sparkling diamond from Fischer's treasure trove. **21 ... ♖xe3!!** **22 ♖xe3 ♖xe3** **23 ♖xe3 ♖xf4+!!** White resigned. If he takes the queen he is mated on the next move, and after **24 ♖f2 ♖g4+** **25 ♖g2 ♖e3+** **26 ♖f2 ♖d4** he loses everything. **0-1**

17 Fischer – Benko: **18 ♖xd4 exd4** **19 ♖f6!!** This brilliant sacrifice prevents Black from bringing up much needed reinforcements to defend his king. After **19 e5** Benko had prepared to play **19 ... f5!** with even chances. **19 ... ♖g8** **19 ... ♖xf6** **20 e5** leads to mate in three moves. **20 e5 h6** Now all White needs to do is rescue his knight so that he can play **♖f5** on the next move, setting up a mating battery. **21 ♖e2** Black resigned. **1-0**

18 Fischer – Celle: This is by far the best of the simul games that I have come across. **20 ♖f5+!! gxf5** The offer must be accepted. The Gods are not smiling on Black after **20 ... ♖f6** **21 ♖d6**. **21 exf5 ♖ac8** The whole point of the combination can be found in the variation **21 ... ♖xf5** **22 ♖d6+ ♖e8** **23 ♖fe1+ ♖e6** **24 ♖d7 mate!!** **21 ... ♖fc8** has to be met by **22 ♖xd7+!** **♖xd7** **23 ♖e1+ ♖e5!** The only way to get something for the queen, let alone the knight. **24 ♖xe5+ ♖f6** **25 ♖xd7 ♖xe5** **26 ♖xf7** Luckily Fischer was very good at queen play and on many an occasion chose to give up two rooks for the queen – most of them far less favourable than here. **21 ... ♖c6** **22 ♖xd7+** is very similar to the game, except that the White queen is not hanging. **22 ♖xd7+!** **♖xd7** **23 f6+!** Cleanest. **23 ♖e1+** is similar to the note above, except that **f7** is now protected. White should still be winning, but it is far less automatic. **23 ... ♖xf6** **24 ♖e1+ ♖e4** **25 ♖xe4+ ♖f6** **26 ♖xd7 ♖fd8** **27 ♖g4** There was mate in four, but I am sure that Fischer was looking more at his opponent, waiting for him to resign, than at the board. **1-0**

19 Fischer – Spassky: The 11th game was the best of the rematch with Spassky. Fischer played energetically in the opening, sacrificed some pawns and blew his opponent away with brilliant tactics. However, Spassky fought on, despite losing the exchange, and eventually made it to this position, which is not easy to win at all. **37 g4!!** The only winning move, based on zugzwang. All Black moves now have a downside. **37 ♖b8?** fails to win. After **37 ... ♖c2** **38 ♖d4 b1=♖** **39 ♖xb1 ♖xb1** **40 ♖c5 h5** **41 ♖d6 ♖c2** **42 ♖d7 ♖d3** **43 e8=♖ ♖xe8+** **44 ♖xe8 ♖e4** Black is back just in time to save the pawn ending. **37 ♖f4** is also no good, despite the plus 11 given to it by Deep Fritz 10. After **37 ... ♖c2** **38 g4 b1=♖** **39 ♖xb1 ♖xb1** **40 g5** Black plays **40 ... ♖c2!** and draws. **37 ... ♖c2** **37 ... h6** **38 h4 ♖c2** **39 ♖d4** wins similarly to the game. **38 ♖d4!** **b1=♖** **39 ♖xb1 ♖xb1** **40 ♖c5 ♖c2** **41 ♖d6** Spassky resigned. After **41 ... ♖d3** **42 ♖d7 ♖e4** **43 e8=♖+ ♖xe8+** **44 ♖xe8** the f-pawn is not hanging, and **44 ... ♖f4** **45 ♖f7 ♖g5** **46 ♖g7** wins for White. **1-0**

20 Fischer – Panno: White's problem is how to get the bishop into the attack. The answer is by sacrificing itself. **28 ♖e4!!** This might appear to achieve very little, but White is threatening **hxg6** followed by **♖h5!**, winning. **28 ... ♖e7** Defending against that threat. **28 ... dxe4?** **29 ♖3xe4** would allow a deadly check on **f6** in just a moment. **29 ♖xh7!** So, White finds another way through. **29 ... ♖xh7** **30 hxg6 fxe6** **30 ... ♖f8** **31 g7** and White wins. **31 ♖xg6 ♖g5** **31 ... ♖d7**, to prevent the check on **e6**, is met by **32 ♖h5!**. **32 ♖h5** The check on **f6** is deadly. **32 ... ♖f3+** **33 ♖g2 ♖h4+** **34 ♖g3**

♖xg6 **35 ♖f6+ ♖f7** **36 ♖h7+ 1-0**

21 Fischer – Sherwin: Fischer played Sherwin more than most other players, and with excellent results. This is their most famous encounter. **30 ♖xf7!!** A known combination with some useful twists. **30 ... ♖c1+** Black has a lot of defences. Only one, discovered by Dvoretsky before computers were able to do so, gives any chances at all. **30 ... h6** loses to the elegant **31 ♖c4!** **♖xc4** **32 ♖xc4 ♖xf7** **33 ♖c8+ ♖h7** **34 ♖xf7 ♖f6** **35 ♖f5+** and the endgame is trivial. **30 ... ♖xd5** **31 ♖xf8+ ♖xf8** **32 ♖f1+** leaves White a queen up. **30 ... ♖c1+** **31 ♖f1!** is similar to the game. **30 ... ♖fc8** **31 ♖c4!** **♖3xc4** **32 ♖xc4!** **♖xc4** **33 ♖f5+!** delivers mate on the next move. **30 ... ♖cc8** is best eliminated with **31 ♖a8!!** based on **31 ... ♖xa8** **32 ♖f5+** winning. **30 ... h5!** is the only attempt. The point is that the knight can go to **h6** and protect **g8** and **f5** at the same time. **31 ♖c4** This is the still the best. **31 ... ♖xc4** **32 ♖xc4 ♖xf7** **33 ♖xf7+ ♖h7** (**33 ... ♖f8** should lose to **34 ♖e6 ♖e5** **35 ♖c8+ ♖e7** **36 ♖d7+ ♖f6** **37 ♖f7+ ♖g5** **38 ♖f5+ ♖xf5** **39 exf5** though all the details are not clear.) **34 ♖f1!** White's extra pawn gives him an overwhelming advantage, but whether it is enough to win is hard to say. **31 ♖f1!!** This is the point. **31 ♖f1+?** would quickly sink into the grave: **31 ... ♖h8** **32 ♖e1 ♖h4** and mate is near. **31 ... h5** **32 ♖xc1!** A rook going spare, why not take it? **32 ... ♖h4** **32 ... ♖xc1+** **33 ♖f1+** and wins. **33 ♖xf8+ ♖h7** **34 h3 ♖g3** **35 hxg4** **h4** **36 ♖e6 1-0**

22 D.Byrne – Fischer: Fischer's two best known games were against the Byrne brothers. This one against Donald is also known as the 'game of the century'. Black is seemingly in trouble, but the young Fischer has seen further than others... **17 ... ♖e6!!** Other moves, such as **17 ... ♖b5?** **18 ♖xf7+!**, are not the way forward. **18 ♖xb6** This loses trivially, but the alternatives were bleak too. **18 ♖xe6** leads to a well-known mate: **18 ... ♖b5+** **19 ♖g1 ♖e2+** **20 ♖f1 ♖g3+** **21 ♖g1 ♖f1+!** **22 ♖xf1 ♖e2** mate. And neither **18 ♖xc3 ♖xc5!** nor **18 ♖d3 ♖b5** give White any chances of staying in the game. **18 ... ♖xc4+** **19 ♖g1 ♖e2+** **20 ♖f1 ♖xd4+** **21 ♖g1 ♖e2+** **22 ♖f1 ♖c3+** **23 ♖g1 axb6** The queen is out of good squares. **24 ♖b4** **24 ♖d6 ♖xd1** **25 ♖xd1 ♖xa2** and **26 ... a1**. **24 ... ♖a4!** **25 ♖xb6 ♖xd1** Black wins on points. Probably because of the young age of his opponent Byrne carried on a bit longer. **26 h3 ♖xa2** **27 ♖h2 ♖xf2** **28 ♖e1 ♖xe1** **29 ♖d8+ ♖f8** **30 ♖xe1 ♖d5** **31 ♖f3 ♖e4** **32 ♖b8 b5** **33 h4 h5** **34 ♖e5 ♖g7** **35 ♖g1 ♖c5+** **36 ♖f1 ♖g3+** **37 ♖e1 ♖b4+** **38 ♖d1 ♖h3+** **39 ♖c1 ♖e2+** **40 ♖b1 ♖c3+** **41 ♖c1 ♖c2** mate **0-1**

23 R.Byrne – Fischer: It seems that here Robert is having better luck against Fischer than his brother did 7 years earlier. But this is not so. Fischer had calculated everything to the end. **15 ... ♖xf2!!** **16 ♖xf2 ♖g4+** **17 ♖g1 ♖xe3** **18 ♖d2** The only square. For example: **18 ♖c1 ♖xd1** **19 ♖xd1 ♖xe2** winning everything. **18 ... ♖xg2!!** The point of the combination. Black strips the White king bare. After **18 ... ♖xd1?** White would be fully in the game – and coordinated as well. **19 ♖xg2 d4!** The pawn must be accepted, as the e2-knight is vulnerable. **20 ♖xd4 ♖b7+** **21 ♖f1** The only square that offers a little hope. **21 ♖g1 ♖xd4+** **22 ♖xd4 ♖e1+!** wins the exchange. **21 ♖f2** loses to **21 ... ♖d7!** **22 ♖ac1 ♖h3** **23 ♖f3 ♖h6!** **24 ♖d3 ♖e3+** **25 ♖xe3 ♖xe3** **26 ♖xe3 ♖e8+** **27 ♖f2 ♖f5** and White continues to bleed. **21 ... ♖d7** Not the only winning move, but certainly the most stylish. Apparently Fischer was greatly disappointed not to be allowed to play the last few moves of his combination: **22 ♖f2 ♖h3+** **23 ♖g1 ♖e1+!!** One of the greatest moves never to be played. **24 ♖xe1 ♖xd4** **25 ♖xd4 ♖g2** mate. **0-1**

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